



Holes in the Fence

Prevention of Security System breaches of networked Edge Devices



Presented By:

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Agenda

- Why Network Security is important
- Goals of Proper Network Security
- Types of Threats
- Types of Attackers
- Why Networks are Vulnerable
- Attack Techniques
- Attack Tools & Methods
- Options for Securing Networks

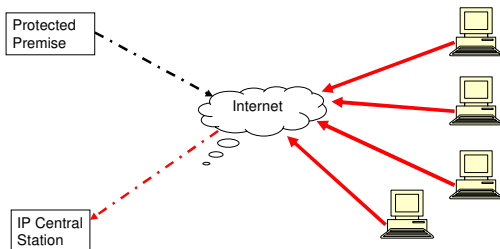


Why Network Security is Important

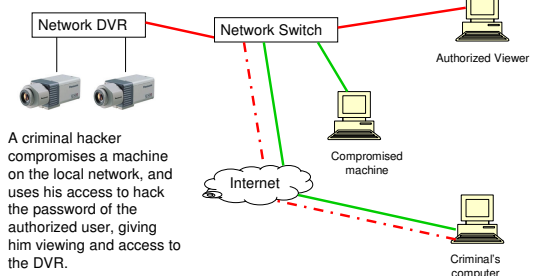
- Putting Cameras, DVRs, Access and Alarm Transmitters onto networks creates opportunities for inside and outside hackers



DDos Attack



IPCCTV Attack





- Physical Security Integrators need to understand the threats and how to protect against them



Goals of a Secured Network

- Confidentiality – Secrecy and Privacy of information transfers
- Integrity – Information is correct and unaltered
- Availability – Authorized users can access information and applications when needed



Types of Threats

- Unauthorized access
- Stolen/damaged/modified data
- Disclosure of confidential information
- Hacker attacks
- Cyber Terrorism/Extortion
- Viruses and malware
- Denial of service



Types of Attackers

- Script Kiddies – Young hackers who download programs from the Internet, hack into random targets
- Disgruntled (former) Employees – Hacks specific target for revenge
- Cyber Criminals – Hacks for payoff/extortion
- System Crackers – Highly skilled, very knowledgeable about operating system vulnerabilities



Why Networks are Vulnerable

- Basic network technologies are “open” – all machines talk to each other, protocols are common knowledge
- Internet connections exposes 1000's of networks on the grid
- Poor network management and planning – Lack of firewalls, poor password management



Why Networks are Vulnerable

- Physical Security Issues – Control of access to machines & network connections
- Volume of network traffic
- Any door will do – If a hacker can get into a single machine on a network, they can use that machine to hack into another on that network



IP Packet Problems

- IP packet information can be manipulated
- Software programs readily available that can change any aspect of a packet
- Packets can be manipulated to probe networks or shut down servers or devices



Operating System Fingerprints

- Network machines use an “OS” (operating system) program to perform underlying and basic functions
- Linux and Windows are the most common OS in use
- All OS have vulnerabilities that hackers can exploit
- Each OS handles specific packets and communications differently – identifies the OS of a server when probed by a hacker



IP Header Structure

Version	IHL	Type of Service	Total Length
Identification	Flags	Fragment Offset	
Time to Live	Protocol	Header Checksum	
Source Address			
Destination Address			
Options		Padding	

Any aspect/setting of an IP packet can be manipulated.

Modified packets are called “raw.”



General Attack Methods

- Reconnaissance
- Scanning
- Gaining Access
- Escalating Privileges
- Exploiting Access
- Covering Tracks & Maintaining Access



Reconnaissance

- Passive Surveillance
- Web sites, company literature
- Sitting in parking lot
- Dumpster diving



Reconnaissance

- Social Engineering – Acting like you’re someone else (on the phone, fax, email or in person) to gather information to help attack a network – passwords, modem dial in numbers, server IP addresses, etc.
- Rogue Access Point – Placing a Wi-Fi device in or near a building to fool wireless devices



Google Hacking

- Search: `allinurl:tsweb/default.htm`



Reconnaissance

- Determining Network Range
- Dnsstuff.com demo



Scanning

- Where and What – Gathering the IP addresses of devices on the network, and what OS they're using
- Hackers scan networks with a variety of tools
- Ping – Some networks turn off “ping” (ICMP) responses

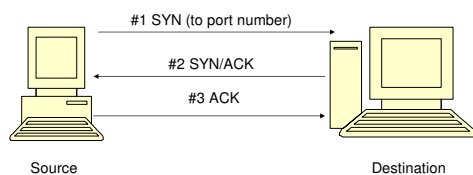


Scanning

- TCP 3 Way Handshake
- Hackers can send modified and/or out of sequence packets to gather responses from target machines



TCP Three-Way Handshake



Either side can send a “RST” flagged packet to end the communication.



Scanning

- TCP/IP Ports – specific ports must be open to provide connections/communications
- 65,535 available ports
- Common Ports – services like DNS, FTP, HTTP, often use specific port numbers



Scanning

- Hackers scan for port status:
- Closed – responds to scan, not available for communications
- Open – services available, will communicate
- Stealth – doesn't respond to scan, status unknown
- Filtered – Behind firewall which restricts access

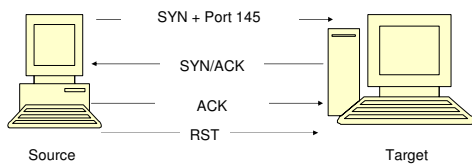


Scanning

- Port Scan Options



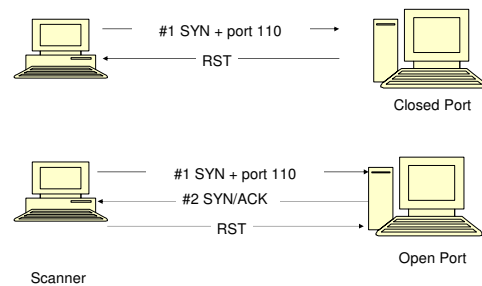
TCP Connect Scan



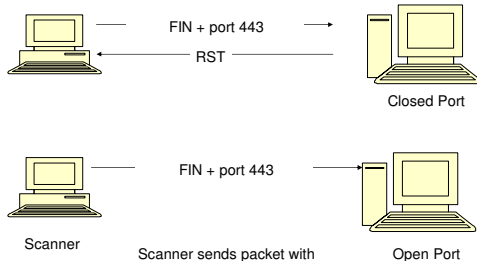
This scan attempts to establish full connections with each port on the target machine.



TCP SYN Scan



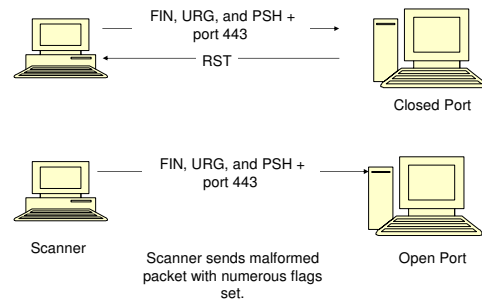
TCP FIN Scan



Scanner sends packet with FIN (shutdown) flag set.



TCP XMAS Scan



Scanner sends malformed packet with numerous flags set.



Scanning

- Why different port scans?
- Different scans for different OS
- Security settings/firewalls can make one scan work better than another



Scanning

- OS Fingerprinting – Different OS manipulate packets in distinct ways
- IP TTL
- TCP Window Size
- Fragmentation Handling
- IP type of Service Flag



Scanning

- OS need security patching
- Version of OS will indicate level of security patching
- Known vulnerabilities can be exploited



Gaining Access

- Buffer Overflow
- Password Cracking
- Social Engineering
- Hacker doesn't have to access primary attack – get onto another machine, gain access, install sniffer, figure out how to gain access to main target



Gaining Access



Buffer Overflow – Entering illicit command data into an available input on a server



Gaining Access

- Password Cracking/Theft
- 60% of unauthorized network usage comes from manipulation of passwords
- Brute force attack



Escalation of Privileges

- Hacker wants “administrator” or “root” passwords – allows complete control of network and/or devices



Exploiting Access

- Install sniffers to gather packets – email out or dump to internal file
- Steal other passwords
- Observe network activity
- Install rootkits – software that attaches to OS, allows hacker access, hides hacker activities



Covering Tracks & Maintaining Access

- Erase/change log files
- Add users/passwords
- Fix original vulnerability that let the hacker into the network
- Open TCP/IP ports
- Install Keystroke loggers



Attack Tools & Methods

- Nmap – multi-tool network scanner software
- DEMO



Attack Tools & Methods

- Ethereal – Packet sniffer and protocol analyzer
- DEMO



Attack Tools & Methods

- Etherflood – Floods switch with random MAC addresses – can force switch to broadcast all packets
- DEMO

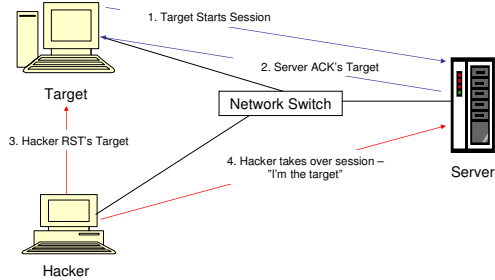


Attack Tools & Methods

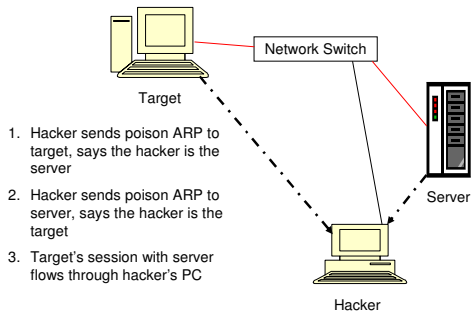
- SMAC – MAC address disguises
- DEMO



Session Hi Jacking



Man in the Middle Attack

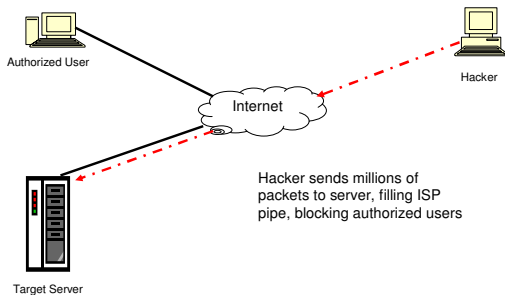


Attack Tools & Methods

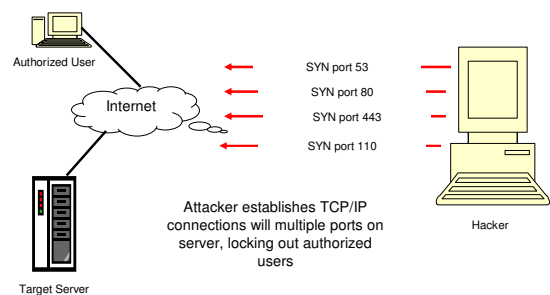
- Denial of Service Attacks
- Stop a network or service from operating
- Cut the phone lines, or attack over the network



Bandwidth Consumption DoS Attack



SYN Flood DoS Attack



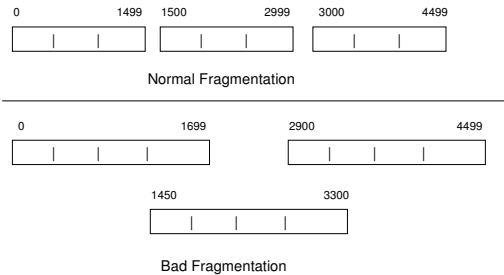


Attack Tools & Methods

- Bad Fragmentation DoS
- Large files are transmitted as “fragmented” packets, with start and stop bit flags set
- “Bad” fragmentation can lock up some OS



Bad Fragmentation DoS Attack

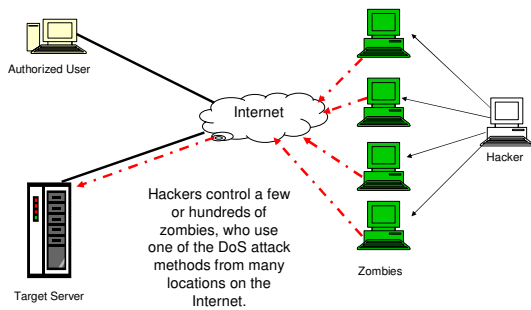


Attack Tools & Methods

- Ping of Death DoS
- Attacker sends huge “Ping” packets at target, larger than 65,536 bytes
- Receiving server locks up when attempting to reassemble the packets



Distributed DoS Attack

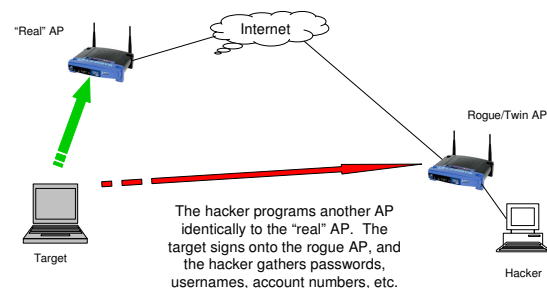


Attack Tools & Methods

- Wi-Fi Attacks
- WEP vulnerabilities
- Aircnort Demo
- Evil Twin AP attack



Rogue/Evil Twin AP





Options for Securing Networks

- Strong Passwords
- Passwords need to be at least eight characters, letters, numbers, symbols, capitals and lower-case letters
- Passwords need to be changed regularly

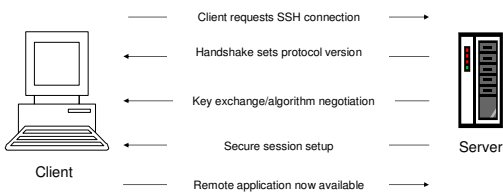


Options for Securing Networks

- Data Encryption
- SSH – Secure Shell
- SSL – Secure Socket Layer



SSH Negotiations

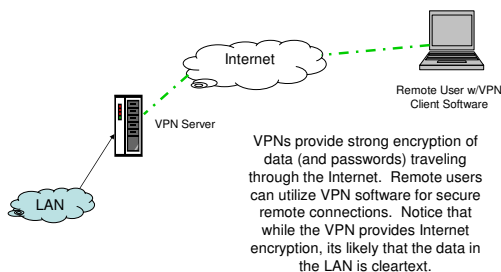


Options for Securing Networks

- SSL – Provides encrypted communications over the Internet
- Uses port 443 as a default
- Passwords and data are encrypted
- DEMO- file



Virtual Private Network



Options for Securing Networks

- Network Intrusion Detection systems
- Devices placed at ingress/egress points of network that detect unusual network traffic



Options for Securing Networks

- Firewall types
- Packet Filtering – each packet entering network is compared to an set of rules (access control list – ACL).
- Options include: IP address to/from, source/destination port, TCP flags, protocols, direction in/out



Options for Securing Networks

- Firewall types
- Stateful Inspection – maintains a “state table” and allows or denies packets based on the state of the connection – keeps track of TCP three-way handshakes



Options for Securing Networks

- Deny All doctrine
- Close off all ports, protocols, IP addresses that are not needed for communications



Options for Securing Networks

- Egress Filtering
- What goes out of a network can be more important than packets coming in. Firewalls can be configured to watch for suspicious packets leaving the network.



Options for Securing Networks

- Patch Maintenance
- Security vulnerabilities will be found. Security contractors need to consider their devices and ask these questions:
 - Can the device be patched?
 - How will patches be installed?
 - Who will do the patches at a remote location?



Options for Securing Networks

- Connection Security
- Turn off unused switch ports
- Physical security of telecom closets
- Periodically check for rogue access points
- Require regular password changes
- Increase employee awareness of social engineering schemes



Options for Securing Networks

- Understand the threat
- Security Patch maintenance
- Scan networks for vulnerabilities and fix'em



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Reference Sources

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- *Secrets and Lies*, Bruce Schneier, Wiley Publishing